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Artificial Intelligence and Soft Computing  
Contra-invention Addendum  
Image Processing and Capsule Networks  
Present Day Political Organization of China  
New Trends in Disruptive Technologies, Tech Ethics and Artificial Intelligence  
The Monthly Army List  
Texts from the "Archive" of Socrates, the Tax Collector, and Other Contexts at Karanis  
Introducing World Religions  
Investigating Child Exploitation and Pornography  
Red Hat Linux  
Object Reuse and Exchange (OAI-ORE)  
Electric Vehicle: Energy & Charging Techniques  
DATA ANALYSIS USING JDBC AND SQL SERVER WITH OBJECT-ORIENTED APPROACH AND APACHE NETBEANS IDE  
Multi-Sensor Imaging and Fusion: Methods, Evaluations, and Applications  
The Photographer's iPad  
Performance Evaluation of Existing High-density Polyethylene Pipe  
From Four Royal Persian Stars to Jesus and the Sun  
Adobe Dreamweaver CS3  
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Upgrading and Fixing PCs For Dummies  
Professional Visual Studio Extensibility  
Dreamweaver 2021  
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Post-Truth Geographies  
Vypalujeme DVD na počítači  
The Digital Matte Painting Handbook  
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The Readable Darwin  
PHP and MySQL Manual  
Database  
McDonald's  
LEARN JDBC THE HARD WAY: A Hands-On Reference to MySQL and SQL Server Driven Programming  
BUILDING THREE DESKTOP APPLICATIONS USING JAVA GUI AND MYSQL  
Java In Practice: JDBC And Database Applications  
LEARNING SQL SERVER  
Building Three Java GUI Applications Using MySQL, MariaDB, and PostgreSQL  
Java In Action: An Excellent Guide to Explore JDBC And Database Applications  
Machine Learning for Kids  
Leszek Rutkowski  
Mocksim  
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Joy Iong-Zong  
Chen H.S.  
Brunnert  
Daniel H. de la Iglesia  
Great Britain.  
Army  
Mohamed Gaber  
El-Maghrabi  
Victoria Kennick  
Urubshurow  
Monique M. Ferraro  
Vijay Shekhar  
Michael Witt  
Sandeep Bishla  
Vivian Siahaan  
Zhiqin Zhu  
Frank Gallagher  
Sarah L. Gassman  
Eric Norland  
Scott Mandel  
Andy Rathbone  
Keyvan Nayeri  
Michael Burgan  
Barney Warf  
Pecinovský  
Josef David B. Mattingly  
Charles Darwin  
Simon Stobart  
Vivian Siahaan  
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Dale Lane

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ORIENTED APPROACH AND APACHE NETBEANS IDE Multi-Sensor Imaging and Fusion: Methods, Evaluations, and Applications The Photographer's iPad Performance Evaluation of Existing High-density Polyethylene Pipe From Four Royal Persian Stars to Jesus and the Sun Adobe Dreamweaver CS3 Wired Into Judaism Upgrading and Fixing PCs For Dummies Professional Visual Studio Extensibility Dreamweaver Dreamweaver CC 2021 Connecticut Cambodia Post-Truth Geographies Vypalujeme DVD na počítači The Digital Matte Painting Handbook Flash The Readable Darwin PHP and MySQL Manual Database McDonald's LEARN JDBC THE HARD WAY: A Hands-On Reference to MySQL and SQL Server Driven Programming BUILDING THREE DESKTOP APPLICATIONS USING JAVA GUI AND MYSQL Java In Practice: JDBC And Database Applications LEARNING SQL SERVER Building Three Java GUI Applications Using MySQL, MariaDB, and PostgreSQL Java In Action: An Excellent Guide to Explore JDBC And Database Applications Machine Learning for Kids Leszek Rutkowski Mocksim Mocksim Joy Iong-Zong Chen H.S. Brunnert Daniel H. de la Iglesia Great Britain. Army Mohamed Gaber El-Maghrabi Victoria Kennick Urubshurow Monique M. Ferraro Vijay Shekhar Michael Witt Sandeep Bishla Vivian Siahaan Zhiqin Zhu Frank Gallagher Sarah L. Gassman Eric Norland Scott Mandel Andy Rathbone Keyvan Nayyeri Michael Burgan Barney Warf Pecinovský Josef David B. Mattingly Charles Darwin Simon Stobart Vivian Siahaan Vivian Siahaan Vivian Siahaan Vivian Siahaan Vivian Siahaan Vivian Siahaan Dale Lane

the two volume set Inai 9692 and Inai 9693 constitutes the refereed proceedings of the 15th international conference on artificial intelligence and soft computing icaisc 2016 held in zakopane poland in june 2016 the 134 revised full papers presented were carefully reviewed and selected from 343 submissions the papers included in the first volume are organized in the following topical sections neural networks and their applications fuzzy systems and their applications evolutionary algorithms and their applications agent systems robotics and control and pattern classification the second volume is divided in the following parts bioinformatics biometrics and medical applications data mining artificial intelligence in modeling and simulation visual information coding meets machine learning and various problems of artificial intelligence

this book emphasizes the emerging building block of image processing domain which is known as capsule networks for performing deep image recognition and processing for next generation imaging science recent years have witnessed the continuous development of technologies and methodologies related to image processing analysis and 3d modeling which have been implemented in the field of computer and image vision the significant development of these technologies has led to an efficient solution called capsule networks capsnet to solve the intricate challenges in recognizing complex image

poses visual tasks and object deformation moreover the breakneck growth of computation complexities and computing efficiency has initiated the significant developments of the effective and sophisticated capsule network algorithms and artificial intelligence ai tools into existence the main contribution of this book is to explain and summarize the significant state of the art research advances in the areas of capsule network capsnet algorithms and architectures with real time implications in the areas of image detection remote sensing biomedical image analysis computer communications machine vision internet of things and data analytics techniques

originally published in 1910 this work presents a fascinating insight into the government and administration of the china of the day the period was one of immense change as china s leaders turned the nation towards modernity as student interpreters to the imperial russian legation the authors had privileged access to the corridors of power and found themselves very much at the heart of the republican ferment that gripped the country

this book provides a forum for experts to present their latest research in disruptive technologies promoting knowledge transfer due to the important advances in technologies such as artificial intelligence big data the internet of things or bioinformatics produced in recent years it is necessary to conduct a thorough review of current ethical patterns one of the research fields that is in full expansion and with a broad future is technology ethics or tech ethics just a few years ago this type of research was a small part and they did not have too many technology researchers involved at present due to the explosion of new applications of artificial intelligence their problems and their legal barriers have flourished innumerable initiatives declarations principles guides and analyses focused on measuring the social impact of these systems and on the development of a more ethical technology it is therefore a problem that needs to be addressed from an academic and multidisciplinary point of view where experts in ethics and behavior work together with experts in new and disruptive technologies the international conference disruptive technologies tech ethics and artificial intelligence ditet 2022 provides a forum to present and discuss the latest scientific and technical advances and their implications in the field of ethics it provides a unique opportunity to bring together experts in different fields academics and professionals to exchange their experience in the development and deployment of disruptive technologies artificial intelligence and their ethical problems

this volume of papyri contains a selection of 25 pieces which were excavated in the village of karanis in the north eastern fayum egypt by american archaeologists between 1924 and 1926 many of the texts published here come from the archive of a well known figure in the village life of karanis in the 2nd century ad socrates son of sarapion was a tax collector here

for many years serving the roman empire collecting taxes due in money and in kind besides his successful economic activities socrates certainly belonged to the upper stratum of society in karanis the tax collector was a lover of greek literature for sure he did not venture into high philosophy and the like but he read homer comedies and tried to be up to date about mythology in plays half of the new texts published here are literary mostly from socrates library other texts were found in the immediate neighbourhood of where socrates lived such as a surgical treatise about remedies of shoulder dislocations which perhaps belonged to a doctor the other half of the papyrus texts in this volume are documents that can shed new light on the activities of the tax collector or of other inhabitants of karanis altogether they give us a vivid picture of village life in graeco roman egypt in the 2nd century ad

investigating child exploitation the internet the law and forensic science is a pioneering interdisciplinary work this book brings together all the information that prosecutors investigators forensic computer analysts information technology professionals and students need to understand and solve these complex crimes real life examples help to guide the reader through the often multi layered technology driven field of investigating and prosecuting internet related child exploitation

if your job involves working with digital content your need to make sense of interoperable digital information by managing resources with care and quality metadata and by connecting users to resources and resources to resources is greater than ever in this issue of library technology reports michael witt helps you do just that if you are an electronic resources librarian digital archivist or work with digital catalogs in any capacity this report is a must read for you the open archives initiative object reuse and exchange specification defines a set of new standards for the description and exchange of aggregations of web resources this presents an exciting opportunity to revisit how digital libraries are managing ore and its concept of aggregation that a set of digital objects of different types and from different locations on the web can be described and exposed together as a single compound entity may present the next major disruptive technology for librarians who develop and manage collections of digital information this technology could change your job michael witt is the interdisciplinary research librarian and assistant professor of library science at purdue university in west lafayette indiana and an expert on the technology behind digital content management through real world examples extensive diagrams and careful explanation he details the potential of this exciting new technology and how it can make the management and searching of your digital content more effective and efficient

electric vehicle energy charging techniques is a comprehensive guidebook illuminating the intricate landscape of electric vehicle ev charging infrastructure and energy management penned by a team of esteemed experts in the field the book

offers a detailed exploration of the technological advancements challenges and solutions within the burgeoning realm of electric mobility the text delves into various facets of ev charging providing readers with a nuanced understanding of charging techniques ranging from conventional charging stations to cutting edge fast charging networks by elucidating the underlying principles of energy management and distribution the book equips enthusiasts engineers and policymakers with the knowledge necessary to navigate the evolving ev ecosystem moreover electric vehicle energy charging techniques goes beyond mere technical discourse addressing critical considerations such as interoperability grid integration and sustainability through insightful analysis and real world case studies the book examines the pivotal role of ev charging infrastructure in fostering widespread adoption and mitigating environmental impact whether one is an industry veteran seeking to stay abreast of the latest developments or a newcomer eager to grasp the fundamentals this book serves as an invaluable resource its accessible prose and comprehensive coverage make it an indispensable companion for anyone involved in the electrification of transportation in essence electric vehicle energy charging techniques stands as a beacon in the realm of sustainable mobility offering practical insights and visionary perspectives that promise to shape the future of transportation

this book is sql server version of our previous book titled data analysis using jdbc and mysql with object oriented approach and apache netbeans ide in this project you will use the sql version version of northwind database which is a sample database that was originally created by microsoft and used as the basis for their tutorials in a variety of database products for decades the northwind database contains the sales data for a fictitious company called northwind traders which imports and exports specialty foods from around the world the northwind database is an excellent tutorial schema for a small business erp with customers orders inventory purchasing suppliers shipping employees and single entry accounting you can download the sample database from viviansiahaan.blogspot.com 2023 05 data analysis using jdbc and sql server.html in this project you will design the form for every table and you will plot the territory distribution by region the employee distributions based on city country title and region the employee distributions based on birth date hire date and employee name the employee distributions based on city country territory and region the three supplier distributions based on city region and country the product distributions based on city region country categorized unit price categorized units in stock and categorized units on order the customer distributions based on city region and country the order and freight distributions based on year month and week the order and freight distributions based on day quarter and ship country the order and freight distributions based on ship region ship city and ship name the order and freight distributions based on shipper company customer company and customer city the order and freight distributions based on customer country employee name and employee title the sales distributions based on year month week day quarter and ship country

the sales distributions based on ship region ship city ship name shipper company customer company and customer city the sales distributions based on customer region customer country employee name employee title employee city and employee country the sales distributions based on product name category name supplier company supplier city supplier region and supplier country

this state of the art display professional image editor and fully connected device has revolutionized what s possible on the road and in the studio it s time to realize its potential no longer merely a consumer tablet the ipad has evolved into a powerful computer that slips into your photographic workflow as easily as it fits into your camera bag featuring the latest and best software this comprehensive guide details everything that s possible from managing your photos immediately after a shoot to processing raw files with top of the line apps with straightforward step by step instructions for making the most of every feature and function available break out of apple s walled garden and learn how to easily import photos move them between apps and share with other devices take your image catalog wherever you go with full editing capabilities using adobe lightroom mobile turn your ipad into an essential and exhilarating piece of photographic gear

roughly five thousand years ago the persians noticed four stars were located at specific locations along the ecliptic at which the sun would pass in front of during the four seasons these four stars and their constellations became integrated into the lore and mythology of religion th e royal persian stars then became intertwined with the story of jesus christ the holy roman catholic church and st peter s basilica in from four royal persian stars to jesus and the sun author eric norland presents a primer on modern astronomy to show how this relationship developed a world traveler and amateur astronomer norland delivers an explanation about the core of the christian religion he discusses the astronomy related misunderstandings people had long ago shows how these beliefs became the foundations of christian religion and provides an account of how many other religions found their inspiration with a host of graphics and examples from four royal persian stars to jesus and the sun digs into the core of religion and explains its early connection to astronomy

dreamweaver is the standard by which site designers and managers handle the many components required to run today s typical web presence the portfolio series addresses this powerful tool the same way it does other creative suite applications the way one has to in the real world of design and site management purely project based the book offers eight hands on step by step assignments exactly as they would be handed to someone in the field each assignment addresses workflow task and process requirements finishing with a site that works the way it s supposed to the title provides self learners interested readers students and professional instructors detailed instructions on how to master the application

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a teachers guide to integrating internet resources into the jewish classroom

covers upgrades for gaming digital video and entertainment transform your pc into a glitch free turbocharged multimedia machine want to add punch to your pc this handy reference helps add power to your old computer easy steps show you how to add memory update your virus protection get your pc ready for windows vista or rev it up as a cool entertainment center capable of recording tv shows or hearing dvds in surround sound move files from an old pc to a new one upgrade to windows vista get rid of computer viruses configure a wireless network add a tv tuner and dvd burner

visual studio is a development ide created by microsoft to enable easier development for microsoft programming languages as well as development technologies it has been the most popular ide for working with microsoft development products for the past 10 years extensibility is a key feature of visual studio there have not been many books written on this aspect of visual studio visual studio extensibility vsx can be considered a hard topic to learn for many developers in comparison with most net related topics also its apis are very complex and not very well written some may refer to these apis as dirty because they do not have good structure naming convention or consistency visual studio is now 10 years old it was created during the com days for com programming but later migrated to net however visual studio still relies heavily on com programming it was revamped when moving to the net platform but still contains its com nature this fact is what makes it harder for net developers to work with vsx because it is an older product built on two technologies it has produced inconsistency in code although there are problems with the current version of vsx the future looks bright for it the many different teams working on the software have been moved into one umbrella group known as the visual studio ecosystem team throughout the past 10 years visual studio has continued to grow and new extensibility features have been added learning all of the options with their different purposes and implementations is not easy many extensibility features are broad topics such as add ins macros and the new domain specific language tools in visual studio learning these topics can be difficult because they are not closely related to general net programming topics this book is for net developers who are interested in extending visual studio as their development tool in order to understand the book you must know the following material well object oriented programming oop the net framework and net programming c or visual basic languages some familiarity with c some familiarity with xml and its related topics and visual studio structure and usage a familiarity with com programming and different net technologies is helpful the aims of this book are to provide an overview of all aspects of vsx enable readers to know where when to use extensibility familiarize readers with vs extensibility in detail show readers the first steps and let them learn through their own experiences use examples sample code and case studies to demonstrate things in such a way that helps readers understand the concepts avoid bothering

readers with long discussions and useless code samples in order to use this book and get the most out of it there are some technical requirements you must have the following two packages installed on your machine to be able to read understand the chapters and test code samples visual studio 2008 team system edition or other commercial editions visual studio 2008 sdk 1 0 or its newer versions you will need to buy visual studio 2008 to register for an evaluation version the free express editions of visual studio do not support the extensibility options the visual studio sdk is needed in order to read some of the chapters in the book and can be downloaded as a free package the operating system doesn t matter for the content of the book but all code was written with visual studio 2008 team system edition in windows vista x86 chapters 1 2 and 3 will give you an introduction to the basic concepts you need to understand before you can move on to the rest of the book chapter 4 discusses the automation model which is an important prerequisite for many of the chapters in the book that focus on add ins macros and vspackages chapters 5 14 will utilize add ins in a case study to learn about the main responsibilities of the automation model and some of the more common techniques used in vsx development each of the following chapters is dedicated to a specific extensibility option they are independent of one another and you can read them in any order it is important to read chapters 4 14 before you begin reading about the specific extensibility options chapter 5 contains a walk through of the add in wizard and describes its steps chapter 6 will show you the anatomy of add ins and explain how to create add ins and how they work chapter 7 discusses how to manipulate solutions projects and project items via your code to build add ins chapter 8 shows you how to deal with documents and code editors in your add ins chapter 9 explains how to work with programming codes and how to manipulate their elements chapter 10 describes some ways to work with user interface elements windows forms and controls via code in your add ins chapter 11 discusses the tools options page and uses add ins as the case study to show you how to create your own tools options pages chapter 12 teaches you how to debug and test your add ins chapter 13 shows you how to deploy your add ins chapter 14 completes the discussion about add ins by talk about resources and localization of add ins chapter 15 discusses a new feature in vs 2008 the visual studio shell chapter 16 talks about domain specific language tools you will learn how to build them and see a quick overview of dsl tools chapter 17 discusses debugging and how to extend debugging features chapter 18 talks about vspackages as a way to extend vs functionality and add something new to its existing packages chapter 19 teaches you what a code snippet is and how to write and manage code snippets in visual studio to make your coding process easier chapter 20 talks about vs project templates and starter kits and how to write your own project templates chapter 21 focuses on msbuild and writing custom builds for visual studio and net applications chapter 22 discusses visual studio macros in detail and explains how to build a visual studio macro keyvan nayyeri is a software architect and developer he has a bachelor of science degree in applied mathematics his main focus is on microsoft development technologies and their

related markup languages nayyeri is also a team leader and developer for several net open source projects this includes writing code for special purposes he holds an mvp award for community server he recently co authored wrox professional community server 2007

dreamweaver 2020 bootstrap jquery mobile jquery ui css bootstrap jquery ui 1 2 3 facebook line 4 html bootstrap bootstrap 5 jquery ui app

this comprehensive book outlines the geography history people government and economy of connecticut lists of key people events cities plants and animals and political figures plus fact boxes and quotes provide easily accessible information that is supplemented by activities such as crafts recipes and a map quiz historic photos artwork and other images enhance the text

this book explores the geographical dimensions and implications of the post truth era opening with a defense of the enlightenment and the continued significance of science objectivity and truth it then provides three key perspectives on the concept the first is a philosophical analysis of post truth social theory in various forms has sutured knowledge and power in the process relativizing the nature of truth this process reaches its apogee under post modernism which questions the very nature of truth itself the second is the examination of the historical origins and development of the post truth world while post truth has a history that can be traced back to the 18th and 19th centuries more recently it has growth prolifically through the use of social media the book examines post truth as it appears in the yellow journalism of the hearst newspapers holocaust denial and contemporary attacks on science itself e g the anti vaccine movement denial of evolution post truth becomes a central issue in western politics following brexit and the election of donald trump who uses it frequently to advance a reactionary political agenda russian hackers weaponize it to interfere in the politics of europe and the u s fox news and other right wing outlets also play a central role one result is the proliferation of unfounded conspiracy theories such as qanon today autocrats and dictators the world over use fake news to maintain their power finally this book links the rise of a post truth society to the dynamics of contemporary economic geography knowledge intensive capitalism has greatly elevated the significance of symbolic workers or the creative class geographically contemporary capitalism has accentuated the agglomeration of producer services in large urban areas in

which such workers labor conversely rural areas and small towns have largely become repositories of the undereducated and thus are more susceptible to fake news

tato kniha se zabývá radami a postupy jak vypalovat data na jednotlivé typy disků každý uživatel by si měl uvědomit že to nejcennější co v počítači má jsou data kdo s počítačem pracuje delší dobu nejspíše již zažil situaci kdy o některá data přišel ať již svojí chybou či selháním hardwaru pro zálohování dat se nabízí několik možností jednou z nich je právě vypalování dat na optické disky v současnosti jsou k dispozici tři základní typy médií jedná se o disky cd dvd a blu ray v poměru ceny na jeden gigabyte dat vychází nejlépe zálohování na dvd v neposlední řadě se mnozí z vás zabývají zpracováním vlastního videa home video pro ukládání a přehrávání těchto záznamů jsou disky dvd přímo stvořeny postupy jejich vypalování jsou ale poněkud odlišné kniha je rozdělena do pěti kapitol začíná základním popisem vypalovací mechaniky postupně vás zavede do problematiky efektivního vypalování kompaktních disků a nakonec vás seznámí s vypalovacími programy

the only how to guide dedicated to mastering the technique of digital matte painting matte painting affords seamless integration between an artist s painting with live action film footage and allows for greater flexibility and creative input in the appearance of movie settings this unique book reveals a variety of tools and techniques that are both industry and classroom tested and will enhance your existing skill set veteran author and instructor david mattingly walks you through the process of creating a matte painting starting with rough concept sketches working out the perspective drawing adding light and shadow and texturing all of the elements in the painting you ll gradually upgrade to using adobe after effects and autodesk maya in order to fulfill your matte painting vision escorts you through the process of creating a matte painting starting with the initial concept sketch adding light and shadow texturing elements and incorporating motion and depth author is an experienced matte artist and teacher and shares a plethora of unique industry and classroom tested tools and techniques features helpful step by step instructions accompanied by screen shots and photos to illustrate the process of creating a matte painting whether you re creating a background for a studio production independent film tv commercial or youtube video the digital matte painting handbook helps you successfully complete your project note cd rom dvd and other supplementary materials are not included as part of ebook file

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darwin s the origin of species is essential reading for anyone interested in biology evolution the natural world or the history of scientific thought however darwin s references and writing style make the book difficult for contemporary

readers to follow the readable darwin translates the sixth and final edition of the origin of species 1872 into clear engaging prose whereas the first edition of the readable darwin includes the first eight chapters of darwin s book this new edition presents all fifteen chapters of the origin of species and features over 100 illustrations

..... qa..... 1929..... 2008..... 20.....21..... 18..... 19.....1929..... 500.....

php is rapidly becoming the language of choice for dynamic development in particular for e commerce and on line database systems it is open source software and easy to install and can be used with a variety of operating systems including microsoft windows and unix this comprehensive manual covers the basic core of the language with lots of practical examples of some of the more recent and useful features available in version 5 0 mysql database creation and development is also covered as it is the developer database most commonly used alongside php it will be an invaluable book for professionals wanting to use php to develop their own dynamic web pages key topics basic language constructs manipulating arrays and strings errors and buffering graphic manipulation pdf library extension mysql database management classes and objects concepts features and benefits explains how to use php to its full extent covering the latest features and functions of php version 5 0 including the use of object oriented programming describes how to link a database to a web site using the mysql database management system shows how to connect php to other systems and provides many examples so that you can create powerful and dynamic web pages and applications contains lots of illustrated practical real world examples including an e commerce application created in php using many of the features described within the book

this hands on tutorial reference guide to mysql and sql server is not only perfect for students and beginners but it also works for experienced developers who aren't getting the most from mysql and sql server as you would expect this book shows how to build from scratch two different databases mysql and sql server using java in designing a gui and as an idea you will make use of the netbeans tool in the first chapter you will learn how to install netbeans jdk 11 and mysql connector j how to integrate external libraries into projects how the basic mysql commands are used how to query statements to create databases create tables fill tables and manipulate table contents is done in the second chapter you will study creating the initial three table projects in the school database teacher table tclass table and subject table creating database configuration files creating a java gui for viewing and navigating the contents of each table creating a java gui for inserting and editing tables and creating a java gui to join and query the three tables in the third chapter you will learn creating the main form to connect all forms creating a project will add three more tables to the school database the student table the parent table and tuition table creating a java gui to view and navigate the contents of each table creating a java gui for editing inserting and deleting records in each table creating a java gui to join and query the three tables and all six in chapter four you will study how to query the six tables in chapter five you will be taught how to create crime database and its tables in chapter six you will be taught how to extract image features utilizing bufferedimage class in java gui in chapter seven you will be taught to create java gui to view edit insert and delete suspect table data this table has eleven columns suspect id primary key suspect name birth date case date report date suspect status arrest date mother name address telephone and photo in chapter eight you will be taught to create java gui to view edit insert and delete feature extraction table data this table has eight columns feature id primary key suspect id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 in chapter nine you will add two tables police station and investigator these two tables will later be joined to suspect table through another table file case which will be built in the seventh chapter the police station has six columns police station id primary key location city province telephone and photo the investigator has eight columns investigator id primary key investigator name rank birth date gender address telephone and photo here you will design a java gui to display edit fill and delete data in both tables in chapter ten you will add two tables victim and file case the file case table will connect four other tables suspect police station investigator and victim the victim table has nine columns victim id primary key victim name crime type birth date crime date gender address telephone and photo the file case has seven columns file case id primary key suspect id foreign key police station id foreign key investigator id foreign key victim id foreign key status and description here you will also design a java gui to display edit fill and delete data in both tables finally this book is hopefully useful and can improve database programming skills for every java mysql sql server programmer

in this book you will learn how to build from scratch a mysql database management system using java in designing a gui and as an ide you will make use of the netbeans tool gradually and step by step you will be taught how to use mysql in java in the first chapter you will learn how to install netbeans jdk 11 and mysql connector j how to integrate external libraries into projects how the basic mysql commands are used how to query statements to create databases create tables fill tables and manipulate table contents is done in the second chapter you will study creating the initial three table projects in the school database teacher table tclass table and subject table creating database configuration files creating a java gui for viewing and navigating the contents of each table creating a java gui for inserting and editing tables and creating a java gui to join and query the three tables in the third chapter you will learn creating the main form to connect all forms creating a project will add three more tables to the school database the student table the parent table and tuition table creating a java gui to view and navigate the contents of each table creating a java gui for editing inserting and deleting records in each table creating a java gui to join and query the three tables and all six in chapter four you will study how to query the six tables in chapter five you will learn the basics of cryptography using java here you will learn how to write a java program to count hash mac message authentication code store keys in a keystore generate privatekey and publickey encrypt decrypt data and generate and verify digital prints in chapter six you will learn how to create and store salt passwords and verify them you will create a login table in this case you will see how to create a java gui using netbeans to implement it in addition to the login table in this chapter you will also create a client table in the case of the client table you will learn how to generate and save public and private keys into a database you will also learn how to encrypt decrypt data and save the results into a database in chapter seven you will create an login table this account table has the following ten fields account id primary key client id primarykey account number account date account type plain balance cipher balance decipher balance digital signature and signature verification in this case you will learn how to implement generating and verifying digital prints and storing the results into a database in chapter eight you create a table with the name of the account which has ten columns account id primary key client id primarykey account number account date account type plain balance cipher balance decipher balance digital signature and signature verification in chapter nine you will create a client data table which has the following seven fields client data id primary key account id primary key birth date address mother name telephone and photo path in chapter ten you will be taught how to extract image features utilizing bufferedimage class in java gui in chapter eleven you will be taught how to create crime database and its tables in chapter twelve you will be taught to create java gui to view edit insert and delete suspect table data this table has eleven columns suspect id primary key suspect name birth date case date report date suspect status arrest date mother name address telephone and photo in chapter thirteen you will be taught to create java gui to view edit insert and delete feature

extraction table data this table has eight columns feature id primary key suspect id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 all six fields except keys will have a blob data type so that the image of the feature will be directly saved into this table in chapter fourteen you will add two tables police station and investigator these two tables will later be joined to suspect table through another table file case which will be built in the seventh chapter the police station has six columns police station id primary key location city province telephone and photo the investigator has eight columns investigator id primary key investigator name rank birth date gender address telephone and photo here you will design a java gui to display edit fill and delete data in both tables in chapter fifteen you will add two tables victim and file case the file case table will connect four other tables suspect police station investigator and victim the victim table has nine columns victim id primary key victim name crime type birth date crime date gender address telephone and photo the file case has seven columns file case id primary key suspect id foreign key police station id foreign key investigator id foreign key victim id foreign key status and description here you will also design a java gui to display edit fill and delete data in both tables

this hands on introduction to database programming using java is ideal for people with little or no programming experience the goal of this concise book is not just to teach you java but to help you think like a programmer each brief chapter covers the material for one week of a college course to help you practice what you ve learned as you would expect this book shows how to build from scratch two different databases mysql and sqlite using java in designing a gui and as an ide you will make use of the netbeans tool in the first chapter you will learn how to install netbeans jdk 11 and mysql connector j how to integrate external libraries into projects how the basic mysql commands are used how to query statements to create databases create tables fill tables and manipulate table contents is done in the second chapter you will study creating the initial three table projects in the school database teacher table tclass table and subject table creating database configuration files creating a java gui for viewing and navigating the contents of each table creating a java gui for inserting and editing tables and creating a java gui to join and query the three tables in the third chapter you will learn creating the main form to connect all forms creating a project will add three more tables to the school database the student table the parent table and tuition table creating a java gui to view and navigate the contents of each table creating a java gui for editing inserting and deleting records in each table creating a java gui to join and query the three tables and all six in chapter four you will study how to query the six tables in chapter five you will be shown how to create sqlite database and tables with java in chapter six you will be taught how to extract image features utilizing bufferedimage class in java gui digital image techniques to extract image features used in this chapter are grascaling sharpening invertering blurring dilation erosion closing opening vertical prewitt horizontal prewitt laplacian horizontal sobel and

vertical sobel for readers you can develop it to store other advanced image features based on descriptors such as sift and others for developing descriptor based matching in chapter seven you will be taught to create java gui to view edit insert and delete suspect table data this table has eleven columns suspect id primary key suspect name birth date case date report date suspect status arrest date mother name address telephone and photo in chapter eight you will be taught to create java gui to view edit insert and delete feature extraction table data this table has eight columns feature id primary key suspect id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 all six fields except keys will have a blob data type so that the image of the feature will be directly saved into this table in chapter nine you will add two tables police station and investigator these two tables will later be joined to suspect table through another table file case which will be built in the seventh chapter the police station has six columns police station id primary key location city province telephone and photo the investigator has eight columns investigator id primary key investigator name rank birth date gender address telephone and photo here you will design a java gui to display edit fill and delete data in both tables in chapter ten you will add two tables victim and case file the file case table will connect four other tables suspect police station investigator and victim the victim table has nine columns victim id primary key victim name crime type birth date crime date gender address telephone and photo the case file has seven columns case file id primary key suspect id foreign key police station id foreign key investigator id foreign key victim id foreign key status and description here you will also design a java gui to display edit fill and delete data in both tables finally this book is hopefully useful and can improve database programming skills for every java mysql sqlite programmer

the lessons in this book are a highly organized and well indexed set of tutorials meant for students and programmers netbeans a specific ide integrated development environment is used to create gui graphical user interface applications the finished product is the reward but the readers are fully engaged and enriched by the process this kind of learning is often the focus of training in this book you will learn how to build from scratch a sql server database management system using java in designing a gui and as an ide you will make use of the netbeans tool gradually and step by step you will be taught how to use sql server in java in chapter one you will learn how to create sql server database and six tables in the chapter two you will study creating the initial three table projects in the school database teacher table tclass table and subject table creating database configuration files creating a java gui for viewing and navigating the contents of each table creating a java gui for inserting and editing tables and creating a java gui to join and query the three tables in chapter three you will learn creating the main form to connect all forms creating a project will add three more tables to the school database the student table the parent table and tuition table creating a java gui to view and navigate the contents of each table creating a java gui for editing inserting and deleting records in each table creating a java gui to join and query the

three tables and all six in the last chapter you will study how to query the six tables finally this book is hopefully useful and can improve database programming skills for every java sql server programmer

in this book you will create three java gui applications using mysql mariadb and postgresql in this book you will learn how to build from scratch a database management system using java in designing a gui and as an ide you will make use of the netbeans tool gradually and step by step you will be taught how to utilize three different databases in java in chapter one you will create school database and its six tables in chapter two you will study creating the initial three table projects in the school database teacher table tclass table and subject table creating database configuration files creating a java gui for viewing and navigating the contents of each table creating a java gui for inserting and editing tables and creating a java gui to join and query the three tables in chapter three you will learn creating the main form to connect all forms creating a project will add three more tables to the school database the student table the parent table and tuition table creating a java gui to view and navigate the contents of each table creating a java gui for editing inserting and deleting records in each table creating a java gui to join and query the three tables and all six in chapter four you will study how to query the six tables in chapter five you will learn the basics of cryptography using java here you will learn how to write a java program to count hash mac message authentication code store keys in a keystore generate privatekey and publickey encrypt decrypt data and generate and verify digital prints in chapter six you will create bank database and its tables in chapter seven you will learn how to create and store salt passwords and verify them you will create a login table in this case you will see how to create a java gui using netbeans to implement it in addition to the login table in this chapter you will also create a client table in the case of the client table you will learn how to generate and save public and private keys into a database you will also learn how to encrypt decrypt data and save the results into a database in chapter eight you will create an account table this account table has the following ten fields account id primary key client id primarykey account number account date account type plain balance cipher balance decipher balance digital signature and signature verification in this case you will learn how to implement generating and verifying digital prints and storing the results into a database in chapter nine you will create a client data table which has the following seven fields client data id primary key account id primary key birth date address mother name telephone and photo path in chapter ten you will be taught how to create crime database and its tables in chapter eleven you will be taught how to extract image features utilizing bufferedimage class in java gui in chapter twelve you will be taught to create java gui to view edit insert and delete suspect table data this table has eleven columns suspect id primary key suspect name birth date case date report date suspect status arrest date mother name address telephone and photo in chapter thirteen you will be taught to create java gui to view edit insert and delete feature extraction table data this table has eight columns feature id primary key suspect

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this step by step guide to explore database programming using java is ideal for people with little or no programming experience the goal of this concise book is not just to teach you java but to help you think like a programmer each brief chapter covers the material for one week of a college course to help you practice what you ve learned as you would expect this book shows how to build from scratch two different databases postgresql and sqlite using java in designing a gui and as an ide you will make use of the netbeans tool in the first chapter you will learn how to install netbeans jdk 11 and the postgresql connector how to integrate external libraries into projects how the basic postgresql commands are used how to query statements to create databases create tables fill tables and manipulate table contents is done in the first chapter you will learn how to install netbeans jdk 11 and the postgresql connector how to integrate external libraries into projects how the basic postgresql commands are used how to query statements to create databases create tables fill tables and manipulate table contents is done in the second chapter you will learn querying data from the postgresql using jdbc including establishing a database connection creating a statement object executing the query processing the resultset object querying data using a statement that returns multiple rows querying data using a statement that has parameters inserting data into a table using jdbc updating data in postgresql database using jdbc calling postgresql stored function using jdbc deleting data from a postgresql table using jdbc and postgresql jdbc transaction in chapter three you will create a postgresql database named school and its tables in chapter four you will study creating the initial three table projects in the school database teacher table tclass table and subject table creating database configuration files creating a java gui for viewing and navigating the contents of each table creating a java gui for inserting and editing tables and creating a java gui to join and query the three tables in chapter five you will learn creating the main form to connect all forms creating a project will add three more tables to the school database the student table the parent table and tuition table creating a

java gui to view and navigate the contents of each table creating a java gui for editing inserting and deleting records in each table creating a java gui to join and query the three tables and all six in chapter six you will study how to query the six tables in chapter seven you will be shown how to create sqlite database and tables with java in chapter eight you will be taught how to extract image features utilizing bufferedimage class in java gui digital image techniques to extract image features used in this chapter are grayscaleing sharpening inverting blurring dilation erosion closing opening vertical prewitt horizontal prewitt laplacian horizontal sobel and vertical sobel for readers you can develop it to store other advanced image features based on descriptors such as sift and others for developing descriptor based matching in chapter nine you will be taught to create java gui to view edit insert and delete suspect table data this table has eleven columns suspect id primary key suspect name birth date case date report date suspect status arrest date mother name address telephone and photo in chapter ten you will be taught to create java gui to view edit insert and delete feature extraction table data this table has eight columns feature id primary key suspect id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 all six fields except keys will have a blob data type so that the image of the feature will be directly saved into this table in chapter eleven you will add two tables police station and investigator these two tables will later be joined to suspect table through another table file case which will be built in the seventh chapter the police station has six columns police station id primary key location city province telephone and photo the investigator has eight columns investigator id primary key investigator name rank birth date gender address telephone and photo here you will design a java gui to display edit fill and delete data in both tables in chapter twelve you will add two tables victim and case file the file case table will connect four other tables suspect police station investigator and victim the victim table has nine columns victim id primary key victim name crime type birth date crime date gender address telephone and photo the case file has seven columns case file id primary key suspect id foreign key police station id foreign key investigator id foreign key victim id foreign key status and description here you will also design a java gui to display edit fill and delete data in both tables finally this book is hopefully useful and can improve database programming skills for every java postgresql sqlite programmer

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